

# Message Passing Programming

Introduction to MPI

# What is MPI?

- ▶ First message-passing interface standard.
- ▶ Sixty people from forty different organisations.
- ▶ Users and vendors represented, from the US and Europe.
- ▶ Two-year process of proposals, meetings and review.
- ▶ *Message Passing Interface* document produced in 1993

- ▶ MPI is a *library* of function/subroutine calls
- ▶ MPI is *not a language*
- ▶ There is *no such thing* as an MPI compiler
- ▶ The C or Fortran compiler you invoke knows nothing about what MPI actually does
  - only knows *prototype/interface* of the function/subroutine calls

- ▶ MPI's prime goals are:
  - To provide source-code portability.
  - To allow efficient implementation.
  
- ▶ It also offers:
  - A great deal of functionality.
  - Support for heterogeneous parallel architectures.

## ▶ C:

```
#include <mpi.h>
```

## ▶ Fortran 77:

```
include 'mpif.h'
```

## ▶ Fortran 90:

```
use mpi
```

## ▶ C:

```
error = MPI_Xxxxx(parameter, ...);
```

```
MPI_Xxxxx(parameter, ...);
```

## ▶ Fortran:

```
CALL MPI_XXXXX(parameter, ..., IERROR)
```

- ▶ MPI controls its own internal data structures.
- ▶ MPI releases `handles' to allow programmers to refer to these.
- ▶ C handles are of defined `typedefs`.
- ▶ Fortran handles are `INTEGERS`.



▶ C:

```
int MPI_Init(int *argc, char ***argv)
```

▶ Fortran:

```
MPI_INIT(IERROR)  
INTEGER IERROR
```

▶ Must be the first MPI procedure called.

- but multiple processes are already running before MPI\_Init

```
int main(int argc, char *argv[])  
{
```

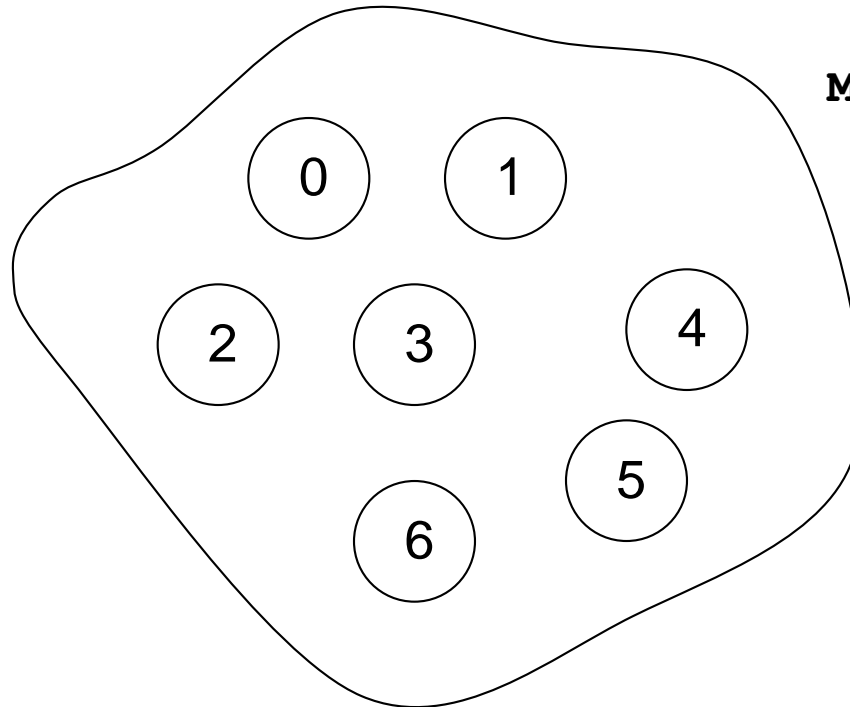
```
    ...  
    MPI_Init(&argc, &argv);  
    ...
```

```
int main()  
{
```

```
    ...  
    MPI_Init(NULL, NULL);  
    ...
```

```
program my_mpi_program  
    integer :: ierror  
    ...  
    CALL MPI_INIT(IERROR)
```

## Communicators



**MPI\_COMM\_WORLD**

- ▶ How do you identify different processes in a communicator?

```
MPI_Comm_rank(MPI_Comm comm, int *rank)
```

```
MPI_COMM_RANK(COMM, RANK, IERROR)  
INTEGER COMM, RANK, IERROR
```

- ▶ The rank is not the physical processor number.
  - numbering is always 0, 1, 2, ....., N-1

```
int rank;
```

```
...
```

```
MPI_Comm_rank(MPI_COMM_WORLD, &rank);
```

```
printf("Hello from rank %d\n", rank);
```

```
...
```

```
integer :: ierror
```

```
integer :: rank
```

```
...
```

```
CALL MPI_COMM_RANK(MPI_COMM_WORLD, rank, ierror)
```

```
write(*,*) 'Hello from rank ', rank
```

```
...
```

- ▶ How many processes are contained within a communicator?

```
MPI_Comm_size(MPI_Comm comm, int *size)
```

```
MPI_COMM_SIZE(COMM, SIZE, IERROR)  
INTEGER COMM, SIZE, IERROR
```

▶ C:

```
int MPI_Finalize()
```

▶ Fortran:

```
MPI_FINALIZE(IERROR)  
INTEGER IERROR
```

▶ Must be the last MPI procedure called.

- ▶ Aborting the execution from any processor (e.g. error condition)

- ▶ C:

```
int MPI_Abort(MPI_Comm comm, int errorcode)
```

- ▶ Fortran:

```
MPI_ABORT(COMM, ERRORCODE, IERROR)  
INTEGER COMM, ERRORCODE, IERROR
```

- ▶ Behaviour

- will abort all processes even if only called by one process
- this is the ONLY MPI routine that can have this effect
- only use as a last-resort “nuclear” option!



▶ Can be useful on a cluster

- e.g. to confirm mapping of processes to nodes/processors/cores

```
integer namelen
character*(MPI_MAX_PROCESSOR_NAME) :: procname
...
call MPI_GET_PROCESSOR_NAME(procname, namelen, ierror)
write(*,*) 'rank ', rank, ' is on machine ', procname(1:namelen)
```

```
int namelen;
char procname[MPI_MAX_PROCESSOR_NAME];
...
MPI_Get_processor_name(procname, &namelen);
printf("rank %d is on machine %s\n", rank, procname);
```

- ▶ Have some covered basic calls
  - but no explicit message-passing yet
- ▶ Can still write useful programs
  - eg a task farm of independent jobs
- ▶ Need to compile and launch parallel jobs
  - procedure is not specified by MPI
  - next lecture gives machine-specific details