



Why is it required? | epcc |

Recall:

- Need to synchronise actions on shared variables.
- Need to ensure correct ordering of reads and writes.
- Need to protect updates to shared variables (not atomic by default)

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## BARRIER directive



- No thread can proceed past a barrier until all the other threads have arrived.
- Note that there is an implicit barrier at the end of DO/FOR, SECTIONS and SINGLE directives.

- Syntax:

Fortran: `!$OMP BARRIER`

C/C++: `#pragma omp barrier`

- Either all threads or none must encounter the barrier: otherwise DEADLOCK!!

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## BARRIER directive (cont)



Example:

```
!$OMP PARALLEL PRIVATE(I,MYID,NEIGHB)
  myid = omp_get_thread_num()
  neighb = myid - 1
  if (myid.eq.0) neighb = omp_get_num_threads()-1
  ...
  a(myid) = a(myid)*3.5
!$OMP BARRIER
  b(myid) = a(neighb) + c
  ...
!$OMP END PARALLEL
```

- Barrier required to force synchronisation on `a`

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## Critical sections



- A critical section is a block of code which can be executed by only one thread at a time.
- Can be used to protect updates to shared variables.
- The CRITICAL directive allows critical sections to be named.
- If one thread is in a critical section with a given name, no other thread may be in a critical section with the same name (though they can be in critical sections with other names).

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## CRITICAL directive



- Syntax:

Fortran: `!$OMP CRITICAL [( name )]`

*block*

`!$OMP END CRITICAL [( name )]`

C/C++: `#pragma omp critical [( name )]`

*structured block*

- In Fortran, the names on the directive pair must match.
- If the name is omitted, a null name is assumed (all unnamed critical sections effectively have the same null name).

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## CRITICAL directive (cont)



Example: pushing and popping a task stack

```
!$OMP PARALLEL SHARED (STACK) , PRIVATE (INEXT, INEW)
...
!$OMP CRITICAL (STACKPROT)
    inext = getnext(stack)
!$OMP END CRITICAL (STACKPROT)
    call work(inext, inew)
!$OMP CRITICAL (STACKPROT)
    if (inew .gt. 0) call putnew(inew, stack)
!$OMP END CRITICAL (STACKPROT)
...
!$OMP END PARALLEL
```

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## Lock routines



- Occasionally we may require more flexibility than is provided by CRITICAL directive.
- A lock is a special variable that may be *set* by a thread. No other thread may *set* the lock until the thread which set the lock has *unset* it.
- Setting a lock can either be blocking or non-blocking.
- A lock must be initialised before it is used, and may be destroyed when it is not longer required.
- Lock variables should not be used for any other purpose.

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## ATOMIC directive



- Used to protect a single update to a shared variable.
- Applies only to a single statement.
- Syntax:

Fortran: **!\$OMP ATOMIC**  
*statement*

where *statement* must have one of these forms:

$x = x \text{ op } \text{expr}$ ,  $x = \text{expr op } x$ ,  $x = \text{intr} (x, \text{expr})$  or  
 $x = \text{intr} (\text{expr}, x)$

*op* is one of +, \*, -, /, .and., .or., .eqv., or .neqv.

*intr* is one of **MAX**, **MIN**, **IAND**, **IOR** or **IEOR**

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## ATOMIC directive (cont)



C/C++: **#pragma omp atomic**  
*statement*

where *statement* must have one of the forms:

$x \text{ binop} = \text{expr}$ ,  $x++$ ,  $++x$ ,  $x--$ , or  $--x$

and *binop* is one of +, \*, -, /, &, ^, <<, or >>

- Note that the evaluation of *expr* is not atomic.
- May be more efficient than using CRITICAL directives, e.g. if different array elements can be protected separately.
- No interaction with CRITICAL directives

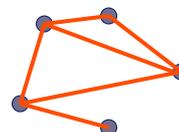
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## ATOMIC directive (cont)



Example (compute degree of each vertex in a graph):

```
#pragma omp parallel for
  for (j=0; j<nedges; j++){
#pragma omp atomic
    degree[edge[j].vertex1]++;
#pragma omp atomic
    degree[edge[j].vertex2]++;
  }
```



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## Lock routines - syntax



Fortran:

```
USE OMP_LIB
SUBROUTINE OMP_INIT_LOCK(OMP_LOCK_KIND var)
SUBROUTINE OMP_SET_LOCK(OMP_LOCK_KIND var)
LOGICAL FUNCTION OMP_TEST_LOCK(OMP_LOCK_KIND var)
SUBROUTINE OMP_UNSET_LOCK(OMP_LOCK_KIND var)
SUBROUTINE OMP_DESTROY_LOCK(OMP_LOCK_KIND var)
```

*var* should be an INTEGER of the same size as addresses (e.g. INTEGER\*8 on a 64-bit machine)

OMP\_LIB defines OMP\_LOCK\_KIND

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## Lock routines - syntax



C/C++:

```
#include <omp.h>

void omp_init_lock(omp_lock_t *lock);
void omp_set_lock(omp_lock_t *lock);
int  omp_test_lock(omp_lock_t *lock);
void omp_unset_lock(omp_lock_t *lock);
void omp_destroy_lock(omp_lock_t *lock);
```

There are also nestable lock routines which allow the same thread to set a lock multiple times before unsetting it the same number of times.

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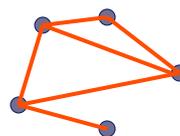
## Lock example



Example (compute degree of each vertex in a graph):

```
for (i=0; i<nvertexes; i++){
    omp_init_lock(lockvar[i]);
}

#pragma omp parallel for
    for (j=0; j<nedges; j++){
        omp_set_lock(lockvar[edge[j].vertex1]);
        degree[edge[j].vertex1]++;
        omp_unset_lock(lockvar[edge[j].vertex1]);
        omp_set_lock(lockvar[edge[j].vertex2]);
        degree[edge[j].vertex2]++;
        omp_unset_lock(lockvar[edge[j].vertex2]);
    }
```



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## Exercise



### Molecular dynamics

- The code supplied is a simple molecular dynamics simulation of the melting of solid argon.
- Computation is dominated by the calculation of force pairs in subroutine **forces**.
- Parallelise this routine using a DO/FOR directive and critical sections.
  - Watch out for PRIVATE and REDUCTION variables.
  - Choose a suitable loop schedule
- Extra exercise: can you improve the performance by using locks, or atomics, or by using a reduction array (C programmers will need to implement this “by hand”).