Parallelism Thought Exercise

Traffic Model



THE SUPERCOMPUTER COMPANY EPCC



Traffic Flow

- we want to predict traffic flow
 - to look for effects such as congestion
- build a computer model









Simple Traffic Model

- divide road into a series of cells
 - either occupied or unoccupied
- perform a number of steps
 - each step, cars move forward if space ahead is empty



could do this by moving pawns on a chess board

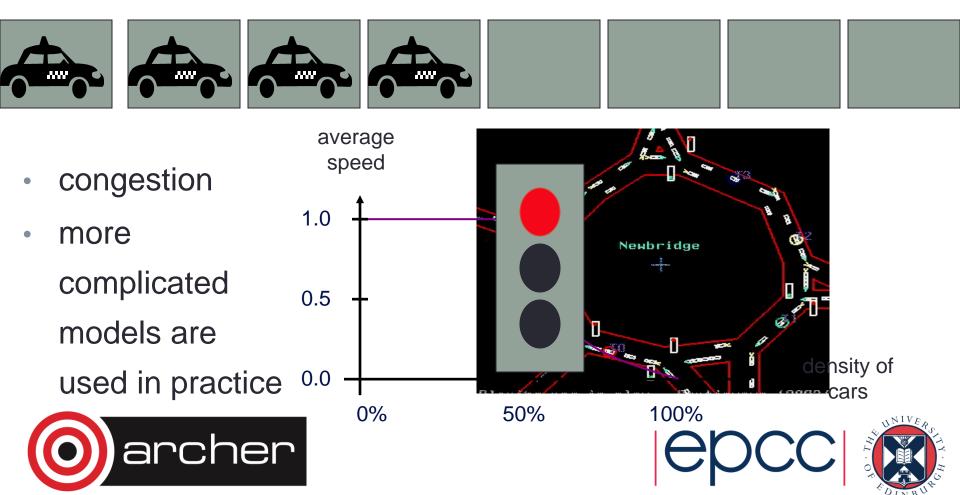






traffic behaviour

- model predicts a number of interesting features
- traffic lights



how fast can we run the model?

- measure speed in Car Operations Per second
 - how many COPs?
- around 2 COPs
- but what about three prop
 - can they do six COP







a parallel traffic model

